Bachelor of Fine Arts - Animation

BFA Degree Total 120 credits

Filmmaking Course Total 84 credits
General Education Course Total 30 credits
Liberal Arts or Designated Arts Course
Total 6 credits

Year One		Credits per Semester		Total Credits
FIM 1001	Fundamentals of Production Design	1	-	1
FIM 1101	Fundamentals of Screenwriting I	2	-	2
FIM 1102	Fundamentals of Screenwriting II [optional]	-	[2]	
FIM 1201, 1202	Fundamentals of Directing I & II	2	2	4
FIM 1311, 1312	Short Film (Fall); American Cinema (Spring)	3	3	6
FIM 1401, 1402	Fundamentals of Producing I & II	1	1	2
FIM 1611, 1612	Fundamentals of Picture Editing I & II	1	2	3
FIM 1622	Fundamentals of Sound Design	-	1	1
FIM 1801	Fund of Cinematography	2	-	2
FAN 1101, 1102	Introduction to Animation I & II [optional electives]	[1]	[1]	[2]
FYS 1100	First Year Seminar	3	-	3
ENG 1200	Writing About	-	3	3
	General Education Requirement 1	-	3	3
Year One Total		15	15	30
Year Two				
FAN 2101, 2102	Animations Foundations I & II	3	3	6
FAN 2151, 2152	Storyboarding I & II	2	2	4
FAN 2171, 2172	Year 2 Animation Practicum I & II	1	2	3
FAR 2050	Sketching for Communication	2	-	2
FAR 2070	Life Drawing Studio	-	2	2
FIM 2311	Classics of World Cinema	3	-	3
HUM 2100	Critical Dialogues	3	-	3
HUM 21XX	Paths to the Present (choose one course)	-	3	3
	General Education Requirements 1	3	3	6
Year Two Total		17	15	32
Year Three				
FAN 3101, 3102	Computer Animation I & II	3	3	6
FAN 3111, 3112	Computer Graphics I & II	2	2	4
FAN 3171, 3172	Year 3 Animation Practicum I & II	3	3	6
FIM 3330 or	Exp Stop-Motion Animation ⁵			
FIM 3340	International Animation 5	-	3	3
	Cinema Studies, Film Electives, Independent Study, or Special Topics Courses ⁴	2	2	4
	General Education Requirements	3	-	3
	General Education Requirements	3	3	6
Year Three Total		16	16	32
Year Four				
FAN 4101, 4102	Advanced Computer Animation I & II	3	3	6
FAN 4171, 4172	Year 4 Animation Practicum I & II	4	4	8
	Cinema Studies, Film Electives, Independent Study, or Special Topics			
	Courses ⁴	3	3	6
	Designated Arts or Liberal Arts Courses ²	3	3	6
Year Four Total		13	13	26

¹General Education UNCSA Liberal Arts Core:

³ credits FYS 1100: First Year Seminar

³ credits ENG 1200: Writing About ... 3 credits HUM 2100: Critical Dialogues

3 credits HUM 2102-2112: Paths to the Present
3 credits Social or Behavioral Sciences
(Sociology, Anthropology, Psychology)
3 credits Language, Literature, and Culture
(Writing, Literature, English, Foreign Language, Communication)
3 credits Humanities
(History, Humanities, Art History, Philosophy, Theater History)
3 credits Math or Science (Math, Science)

6 credits General Education Electives/Interdisciplinary courses (ARH, ARM, ATY, COM, ENG, FRE, GER, HIS, HUM, ITA, LIT, MAT, MST, PHI, PSY, SCI, SOC, TAI, THH, WRI) This includes courses offered by the Division of Liberal Arts, and with specific permission by the Dean of Liberal Arts, can include courses offered by one of the Art Schools, provided that the course is outside the student's major area of concentration (Dance, Design and Production, Drama, Film, or Music).

²The School of Filmmaking requires a total of 6 additional credits earned from Liberal Arts or Designated Arts courses outside of the student's Major. These may be taken earlier than Year Four, but we strongly recommend that they only be taken in semesters when the student is registered for one Gen Ed requirement.

³ If you are interested in Animation, we strongly recommend that you take the FAN 1101 and FAN 1102: Introduction to Animation I & II elective classes in your first year.

⁴All Animation students must complete a minimum of 10 credit hours of film/arts elective coursework as part of the required credit hours towards this degree. Elective course credits may be fulfilled by any of the following: FIM 33XX, FIM 37XX, FIM 4088, FAN XX98, FAR XX98, FIM XX98, as well as permitted Arts classes outside of the student's concentration.

⁵ All Animation students must also take **EITHER** FIM 3330: Experimental Animation **OR** FIM 3340: International Animation at some point during their four years.